#include <iostream>

template <typename T>

T findMax(T a, T b) {

return (a > b) ? a : b;

}

template <typename T>

T findMin(T a, T b) {

return (a < b) ? a : b;

}

template <typename T>

T findMax(T a, T b, T c) {

return findMax(findMax(a, b), c);

}

int main() {

int intMax = findMax(10, 5);

std::cout << "Max of 10 and 5 is: " << intMax << std::endl;

double doubleMin = findMin(3.5, 2.1);

std::cout << "Min of 3.5 and 2.1 is: " << doubleMin << std::endl;

int maxOfThree = findMax(20, 15, 30);

std::cout << "Max of 20, 15, and 30 is: " << maxOfThree << std::endl;

return 0;